



PNUA A BADGE COMPETENCIES

GAME LOCATION	
TEAMS UMPIRED	
DATE	

UMPIRE NAME	
UMPIRE SIGNATURE	

Umpires – Please take a photo of all of the attached sheets and email through to pnuampire@gmail.com with your name and 'coaching' as the subject line.

Eg. [First Name_LastName_Coaching]

COACHE'S NAME	
COACHE'S SIGNATURE	

Coaches – Please take a photo of the front page [this page] and email it through to pnuampire@gmail.com with your name and your umpires name as the subject line.

Eg. [First Name_Last Name – Umpire Name]



COMMUNICATION AND GAME MANAGEMENT

A BADGE NOTES

Conducts pre-match checks and formalities effectively	Consistently	
Uses firm, decisive and clearly audible voice and whistle.	Consistently	
Uses correct terminology and hand signals to penalise infringements and manage sanctions and actions.	Consistently	
Accurately keeps centre passes and signals goals.	Consistently	
Manages stoppages effectively.	Consistently	
Manages late arrivals/failure to take the court effectively.	Consistently	
Addresses instances of foul play (Rule 13.2) and discipline of team officials and bench players (Rule 13.3) appropriately, using game management procedures (Rule 13.1).	Consistently	
Works well with co-umpire.	Consistently	

POSITIONING, VISION AND TIMING

A BADGE NOTES

Positions level with or slightly ahead of the ball on the Side Line; times movement to Goal Line in relation to play.	Consistently	
Readjusts position quickly and competently when play changes direction or pace.	Consistently	
Uses vision to take a clear view of the court area where the ball is, and players in the immediate vicinity.	Consistently	
Uses vision to look away from the ball; identify and acknowledge infringements behind and ahead of play.	Consistently	
Reaction time is appropriate to game standard, and is consistent throughout the court and the game.	Consistently	

CONTACT

A BADGE NOTES

Penalises obvious instances of Contact as stated in Rules (12.2).	Consistently	
Distinguishes between fair contest and contact that interferes.	Consistently	
Penalises causing contact and inevitable contact (12.2.1 and 12.2.2).	Consistently	

OBSTRUCTION	A BADGE	NOTES
Penalises obstruction of a player in possession of the ball (Rule 11.1).	Consistently	
Penalises obstruction of a player not in possession of the ball (Rule 11.2).	Consistently	
Penalises obstruction where a player defends from out of Court (Rule 11.3).	Consistently	

ADVANTAGE	A BADGE	NOTES
Awards an Advantage Goal where appropriate.	Consistently	
Makes sound choices between whistle decisions and use of advantage to ensure non-offending team is not disadvantaged.	Consistently	
When applied, advantage allows the game to flow without losing control.	Consistently	

MINOR INFRINGEMENTS	A BADGE	NOTES
Penalises infringements under the Footwork Rule.	Consistently	
Penalises infringements related to playing areas (breaking, offside, wholly within centre circle, scoring a goal).	Consistently	
Penalises infringements relating to playing the ball (including held ball and short pass).	Consistently	
Uses "possession" call to provide clarification to players.	Consistently	
Penalises over a third and untouched centre pass.	Consistently	

SUMMARY OF COMPETENCIES

B BADGE	<ul style="list-style-type: none"> Detailed understanding and application of all aspects of game management, including foul play (13.2) and the actions that may be taken by umpires (13.1, 13.3). There is an expectation that positioning, vision and timing will be guided by play and informed by an understanding of the game context. General principles are consistently executed, including adapting positioning and vision to specific circumstances to secure best view of play. This in turn allows a more refined application of the Advantage Rule, which allows the game to flow without losing control or undermining the standards set for game management. Rule interpretations demonstrate an understanding of the rule, an attention to detail and a common sense application in the game context. There should be a high level of consistency across both minor and major infringements. In particular: <ul style="list-style-type: none"> Obstruction: consistently penalises all forms of 0.9m defence across court areas; consistently recognises obstruction of player without the ball; consistently identifies defending by a player who is out of court. Contact: consistently distinguishes between contact and contest (again, allowing the game to flow without losing control or undermining game management); accurately identifies and penalises causing contact and inevitable contact.
---------	---

All information on this document has been ascertained through the Netball Australia resource, [Badge Competencies](#).